

# **LSVA EVALUATION GUIDELINES**

## **2017 (pilot)**

### **EVALUATIONS:**

Each skill will be scored based on the division characteristics. Skills will be evaluated for technique, execution, and quality towards overall effectiveness. Division placement will be based on where a majority of skills are rated.

Please note: These are general guidelines that will be used by evaluators. Since these guidelines have not been previously executed and validated, they are subject to revision upon review after pilot implementation.

## D-DIVISION CHARACTERISTICS

### PASSING

Can pass soft/tossed ball from a stationary position a majority of the time to target - quality may be low - inconsistent height and placement

Can pass soft/tossed ball with movement (3-5 yards) at least half of the time to target - quality may be low - inconsistent height and placement

Can pass softly served ball (moderate arc, mid court) a majority of the time to target - quality may be low - inconsistent height and placement

Can pass medium speed served ball (driven with mid-low arc) at least half the time to target - quality may be low - inconsistent height and placement

### POSITIONING/DEFENSE

Will attempt to pass the ball to the setter a majority of the time

Will move to a slow ball on defense at least half of the time with low quality pass - inconsistent height and placement

### SETTING

Can set ball from a stationary position at least half of time to target (middle/2 and outside/4) - quality may be low (not clean or inconsistent placement)

Can set ball with movement (3-5 yards) at least half of time to target (middle/2 and outside/4) - quality may be low (not clean or inconsistent placement)

### HITTING

Can hit the ball over the net a majority of the time - poor quality (low speed, hitting up)

OR Can hit the ball over the net at least half the time with medium quality (hit through the ball with low to medium speed)

### BLOCKING

Will engage immediate hitter (directly in front) with a block a majority of the time (low quality - poor timing, does not penetrate)

## C-DIVISION CHARACTERISTICS

### PASSING

Can pass soft/tossed ball with movement (3-5 yards) a majority of the time to target - quality may be medium - can move quicker to ball and more consistent height and placement

Can pass medium speed ball (driven with mid-low arc) a majority of the time to target- quality may be low - inconsistent height and placement

Can pass harder served speed ball (driven deep or falling shorter with lower arc) at least half the time to target- quality may be low - inconsistent height and placement

Can pass medium speed down ball to stationary position at least half the time to target

### POSITIONING/DEFENSE

Will move to a medium speed ball on defense a majority of the time and can recover quickly

Will position for coverage of short and deep a majority of the time

Will transition away from the net on offense a majority of the time

Will position properly medium speed hit ball a majority of the time with low quality pass - inconsistent height and placement

### SETTING

Can set ball from a stationary position a majority of time to target (middle/2 and outside/4) - quality should be medium (clean a majority of the time with more consistent placement)

Can set ball with movement (1-3 yards) a majority of time to target (middle/2 and outside/4) - quality should be medium (clean a majority of the time with more consistent placement)

### HITTING

Can approach and hit the ball over the net a majority of the time with medium quality (hit through the ball with low to medium speed)

OR Can approach and hit the ball over the net at least half the time with higher quality (hit through the ball with medium speed - good general placement)

### BLOCKING

Will engage immediate hitter (directly in front) with a block a majority of the time (medium quality - will move 2-3 yard to hitter, better timing, penetrates at least half the time; placement of block may be poor)

Will engage adjacent hitter (to the side) with a block a majority of the time (medium quality - will move 2-3 yard to hitter, better timing, penetrates at least half the time; placement of block may be poor)

## B-DIVISION CHARACTERISTICS

### PASSING

Can pass hard served speed ball (driven deep or falling shorter with lower arc) a majority of the time to target- quality should be good - consistent height and placement to allow quick offense

Can pass more aggressive served speed ball (hard with spin, short placed serve) at least half the time to target- quality should be good - consistent height and placement to allow for quick offense

Can pass hard down ball to stationary position majority of the time to target

Can pass hard down ball 1 yard away at least half the time to target

### POSITIONING/DEFENSE

Will react quickly and move fast on defense a majority of the time

Will transition quickly from offense to defense most of the time

Will very quickly transition away from the net on offense most of the time

Will position properly to dig a hard hit ball a majority of the time with high quality - consistent height and placement to allow quick sets

Will get down on block coverage most of the time

Will transition quickly on free ball most of the time

### SETTING

Can set ball from a stationary position most of time to target (middle/2, outside/4, outside/5, front 3, back 2, back 4) - quality should be good (clean most of the time with consistent placement)

Can set ball from a stationary position a majority of time to target (quicks sets - shoots, 1's, 3-1) - quality should be good (clean most of the time with consistent placement)

Can set ball with movement (1-3 yards) most of time to target (middle/2, outside/4, outside/5, front 3, back 2, back 4) - quality should be good (clean most of the time with consistent placement)

Can set ball with movement (1-3 yards) at least half of time to target (quicks sets - shoots, 1's, 3-1) - quality should be good (clean most of the time with consistent placement)

## B-DIVISION CHARACTERISTICS (continued)

### HITTING

Will have a good approach and hit the ball a majority of the time with good quality (hit through the ball with hard speed with good placement - down the line and across court)

OR Can approach and hit the ball at least half the time with very high quality (hit through the ball very hard and down - may not be as well placed)

With quick sets: Will have a good approach and hit the ball at least half of the time with good quality (hit through the ball with hard speed with good placement - down the line and across court)

### BLOCKING

Will quickly engage immediate hitter (directly in front) with a block a most of the time (high quality - will move 2-3 yard to hitter, good timing, penetrates most of the time; placement of block should be controlled)

Will engage adjacent hitter (to the side) with a block a majority of the time (high quality - higher reach, good timing, penetrates most of the time; placement of block should be good)

Against quick sets: Will engage adjacent hitter (to the side) with a block at least half of the time (high quality - higher reach, good timing, penetrates most of the time; placement of block should be good)

## A-DIVISION CHARACTERISTICS

### PASSING

Can pass hard served speed ball (driven deep or falling shorter with lower arc) most of the time to target- quality should be good - consistent height and placement to allow quick offense

Can pass more aggressive served speed ball (hard with spin, short placed serve, tricky float) a majority of the time to target- quality should be good - consistent height and placement to allow for quick offense

Can pass hard down ball to stationary position most of the time to target

Can pass hard down ball 1 yard away a majority of the time to target

### POSITIONING/DEFENSE

Will react quickly and move fast on defense most of the time

Will transition quickly from offense to defense most of the time to handling quick sets and quick plays

Will very quickly transition away from the net on offense most of the time

Will position properly to dig a hard-hit ball most of the time with high quality - consistent height and placement to allow quick sets

Will get down on block coverage most of the time

Will transition quickly on free ball most of the time

Will position properly to dig a very hard-hit ball at least half of the time with high quality - consistent height and placement to allow quick sets

### SETTING

Can set ball from a stationary position most of time to target (middle/2, outside/4, outside/5, front 3, back 2, back 4) - quality should be very good (clean most of the time with consistent placement)

Can set a first-tempo ball from a stationary position most of time to target (quicks sets - shoots, 1's, 3-1) - quality should be very good (clean most of the time with consistent placement)

Can set ball with movement (1-3 yards) most of time to target (middle/2, outside/4, outside/5, front 3, back 2, back 4) - quality should be very good (clean most of the time with consistent placement)

Can set a first-tempo ball with movement (1-3 yards) a majority of time to target (quicks sets - shoots, 1's, 3-1) - quality should be good (clean most of the time with consistent placement)

## A-DIVISION CHARACTERISTICS (continued)

### HITTING

Will have a good approach and hit the ball most of the time with good quality (hit through the ball with hard speed with good placement - down the line and across court)

OR Can approach and hit the ball a majority of the time with very high quality (hit through the ball very hard and down - may not be as well placed)

With quick sets: Will have a good approach and hit the ball majority of the time with good quality (hit through the ball with hard speed with good placement - down the line and across court)

OR With quick sets: Can approach and hit the ball at least half of the time with very high quality (hit through the ball very hard and down - may not be as well placed)

### BLOCKING

Will quickly engage immediate hitter (directly in front) with a block a most of the time (high quality - will move 2-3 yard to hitter, good timing, penetrates most of the time; placement of block should be controlled)

Will engage adjacent hitter (to the side) with a block a most of the time (very high quality - high reach, good timing, penetrates most of the time; placement of block should be good with lean to seal block)

Against quick sets: Will engage adjacent hitter (to the side) with a block a majority of the time (very high quality - high reach, good timing, penetrates most of the time; placement of block should be good with lean to seal block)

## SERVING BONUS

Description
Serving can provide an effective advantage through placement, power, spin, or any combination. Although this skill is very important, it by itself cannot determine division placement. In addition, it is difficult to clearly define serves by division as serves within any division varies so greatly. So serves will provide a score bonus based on its effectiveness.

Serving Bonus
<b>POOR = -0.5</b> Serve in play with a frequency <50%
<b>AVERAGE = +0</b> Serve in play with a frequency $\geq$ 50%; neutral serve which provides low advantage for the target division
<b>GOOD = +0.5</b> Serve in play a majority of the time; presents scoring advantage for the target division; serves are difficult for target division players to pass; serves can effectively cause passing team to be unable to set up an offense at least half of the time
<b>HIGH = +1</b> Serve in play a majority of the time; presents scoring advantage for the target division; serves are difficult for target division players to pass; serves can effectively cause passing team to be unable to set up an offense most of the time

## SCORING GUIDELINES

### DEFINITIONS

"at least half" = demonstrates skill with a frequency  $\geq 50\%$

"a majority of the time" = demonstrates skill with a frequency  $> 70\%$

"most of the time" = demonstrates skill with a frequency  $> 85\%$

### SKILL DIVISION SCORES

D = 1

C = 2

B = 3

A = 4

### SCORING (Calculations)

Passing and Positioning/Defense are required skills

With the specialized skills: setting, hitting, and blocking, the lowest score can be dropped

Overall Score = (Skills + Serving bonus)/# of skills

Overall Score will determine division placement. Overall scores are rounded to the nearest whole number. Scores exactly in the middle will require committee recommendation

#### *Scoring Examples*

Example 1: Passing=3, Positioning/Defense=3, Hitting=2, Blocking=2, Setting=3, serve bonus=0. Low score (blocking) is dropped. Overall score =  $(3+3+2+3+0)/4=2.75$ . When rounded to the nearest whole number is 3 = B

Example 2: Passing=3, Positioning/Defense=3, Hitting=4, Blocking=4, Setting=3, serve bonus = +0.5. Low score (setting) is dropped. Overall score =  $(3+3+4+4+0.5)/4=3.625$ . When rounded to the nearest whole number is 4 = A

Example 3: Passing=4, Positioning/Defense=3, Hitting=4, Blocking=3, Setting=3, serve bonus = +0. Low score (blocking or setting) is dropped. Overall score =  $(4+3+4+3+0)/4=3.5$ . The overall score is exactly in the middle of the two divisions. The committee will need to provide a recommendation for placement.